

# Batman

Stefano Barone

G<sub>1</sub> D<sub>2</sub> D<sub>3</sub> G<sub>3</sub> A<sub>3</sub> B<sub>3</sub>

$\text{♩} = 80$

note 1, 2

1

T A B

3(7) 1(5) 3(7) 4(8) 5(0) (5) (7) (5) (8) (5) (0) (5) . | (7) (5) (7) (5) (8) (5) (0) (5) (7) 5 7 5 8 5 0 5

3

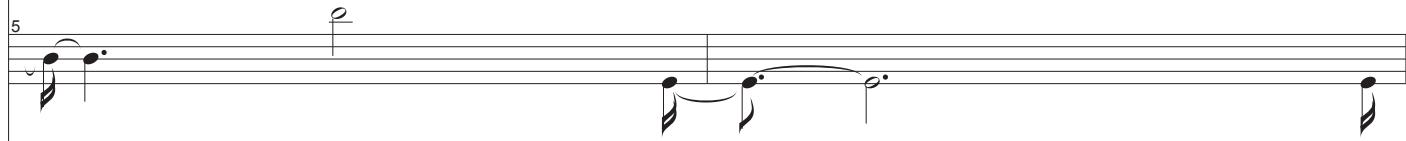
3

3

7 5 7 5 8 5 0 5 7 5 7 5 8 5 0 5 | i(X) 15 m7 5 8 5 0 5 7 5 7 5 8 5 0 5

p0

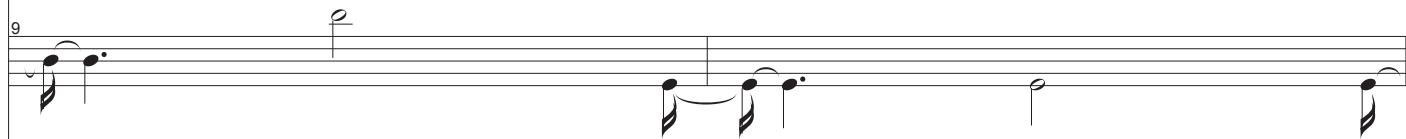
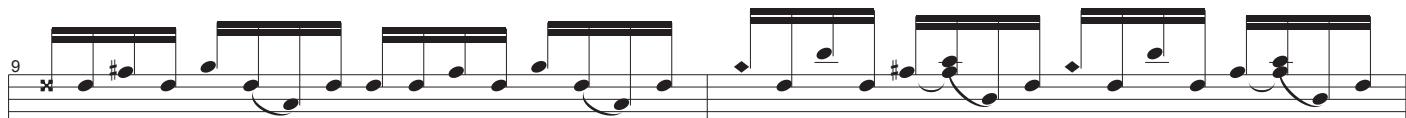
0



Guitar and Bass line notation for measures 5-6. The guitar part shows a repeating pattern of notes at the 5th, 7th, and 8th frets. The bass line has notes at the 5th and 7th frets. Pedal markings (p0) are shown under the bass notes.



Guitar and Bass line notation for measures 7-8. The guitar part shows a repeating pattern of notes at the 5th, 7th, and 8th frets. The bass line has notes at the 5th and 7th frets. Pedal markings (p0) are shown under the bass notes.



Tap Harm.

Guitar and Bass line notation for measures 9-11. The guitar part shows a repeating pattern of notes at the 5th, 7th, and 8th frets. The bass line has notes at the 5th and 7th frets. Pedal markings (p0) are shown under the bass notes. Tap Harm. (tap harmonic) markings are present above the 12th fret of the bass line in measures 10 and 11.

11

11

11

11

13

13

13

13

15

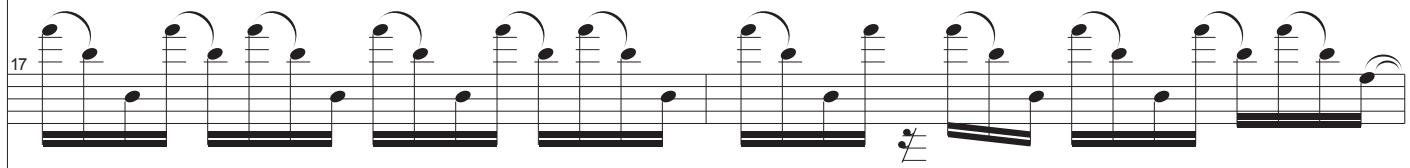
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15

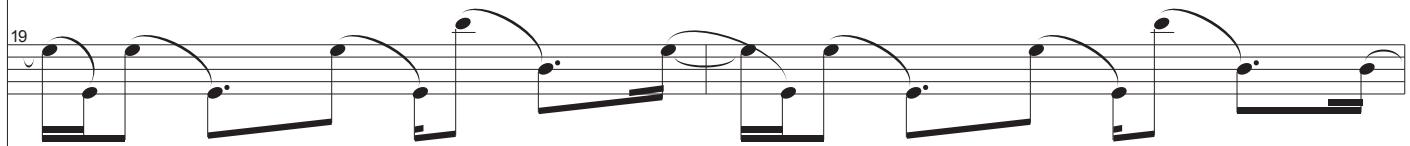
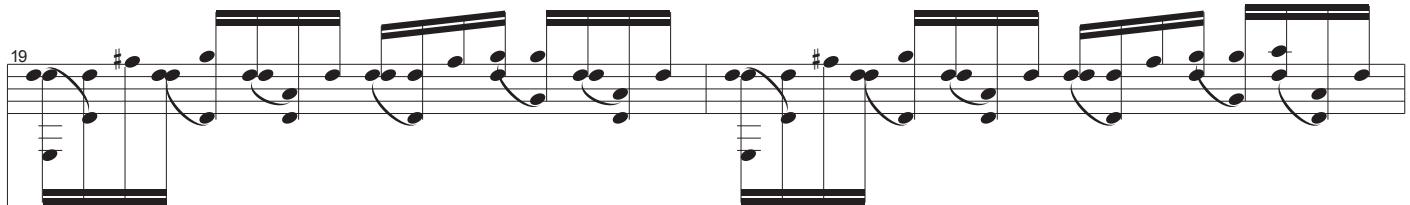
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Pizz. Harm.

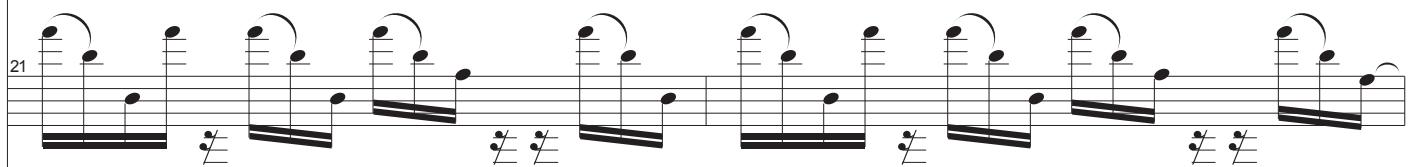
I



Guitar tablature for measure 17 with fingerings: 3, 7, 0; 7, 0; 7, 0; 7, 0; 7, 0; 7, 0; 7, 0; 7, 0. Measure 18 starts with 7, 0; 7, 0; 7, 0; 7, 0; 7, 0; 7, 0; 7, 0; 7, 0. The tab shows a repeating pattern of eighth-note pairs (A, G#) and (D, C).



Guitar tablature for measure 19 with fingerings: m(12), 0; 12, 0; 12, 0; 12, 0; 12, 0; 12, 0; 12, 0; 12, 0. Measure 20 starts with 0, 12; 0, 12; 0, 12; 0, 12; 0, 12; 0, 12; 0, 12; 0, 12. The tab shows a repeating pattern of eighth-note pairs (A, G#) and (D, C).



Guitar tablature for measure 21 with fingerings: m(7), 0; 7, 0; 7, 0; 7, 0; 7, 0; 7, 0; 7, 0; 7, 0. Measure 22 starts with 7, 0; 7, 0; 7, 0; 7, 0; 7, 0; 7, 0; 7, 0; 7, 0. The tab shows a repeating pattern of eighth-note pairs (A, G#) and (D, C).



29

note 3

29

31

31

33

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33

35

35

*f*

35

37

37

37

note 4

>

# Stefano Barone, Batman

track 5



## Study Notes

**note 1:** Left hand plays in tapping throughout the whole tune

**note 2:** Fade-in mute effect, achieved through the pressure of the arm (A) on the strings near the bridge

**note 3:** Percussions start

**note 4:** Beginning of Alexander Supertramp (with an e-bow)

This version of *Batman* follows the live session of Batman/Alexander Supertramp released by Candyrat, which can be found [here](#).

The effect used is a ping pong digital delay.

## Special Notational Symbols (written only at the beginning of each module)

p i m a c

### Right hand fingering

p - thumb  
i - forefinger  
m - middle finger  
a - ring finger  
c - little finger

1 2 3 4

### Left hand fingering

1 - First finger (forefinger)  
2 - Second finger (middle finger)  
3 - Third finger (ring finger)  
4 - Fourth finger (little finger)

### Left-hand tapping

(in this case with the third finger)

### Right-hand tapping

(in this case with the first finger)

### Left hand muting

T

### Thumb effect

(note is played striking the string)

Tap Harm.

### Tap Harmonic

(harmonic is played striking the string)

Pizz. Harm.

### Pizzicato Harmonic

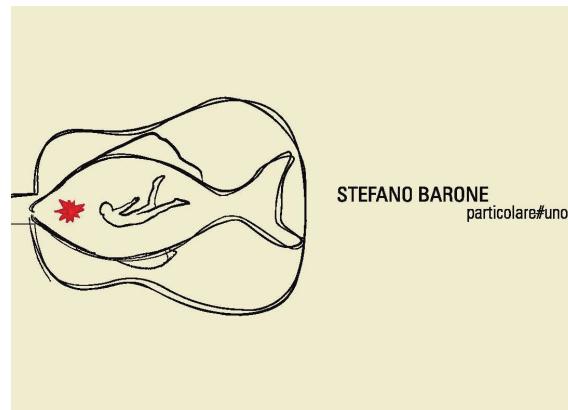
(let the forefinger or middle finger rest on the harmonic and pluck the string with the thumb)

### Percussion on the top

(in this case with the right hand forefinger)

### Percussion on the upper rib

(in this case with the right hand little finger)



Stefano Barone, *Particolare#uno*

Candyrat 2008

[stefanobarone.it](http://stefanobarone.it)