

Alex Kidd in Miracle World

SEGA Game Music Vol.1

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transcription by Bas

Presto $\text{♩} = 190$ D

Piano

4/4 2 sharps

D E m A D A D

5 4/4 2 sharps

E m A D

9 4/4 2 sharps

G D/F# E m A D

13 4/4 2 sharps

17

G D/F# G A D A7

This measure continues the melodic line established in the previous measures. The treble clef indicates the vocal line, while the bass clef provides harmonic context. The melody is primarily composed of eighth and sixteenth notes, creating a rhythmic pattern that fits well with the harmonic progression.

21

D E m A D

This section begins with a change in harmonic rhythm, featuring a four-measure phrase ending on a dominant chord (D) instead of a tonic or subdominant. The bass line provides harmonic support with sustained notes and eighth-note patterns. The melody remains active throughout, with eighth and sixteenth note figures.